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Electronic kiosk project: distributed access to e-mail and web browsing

Jeffrey Raymond

October 2000 Proceedings of the 28th annual ACM SIGUCCS conference on User services: Building the future

Publisher: ACM Press

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**Keywords:** Web browsing, e-mail, recycle, total cost of ownership

8 Cybcérone: a kiosk information system based on WWW and Java

François Grize, Mehdi Aminian

November 1997 interactions, Volume 4 Issue 6

**Publisher: ACM Press** 

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	Full text available: pdf(1.19 MB) Additional Information: full citation, references, citings, index terms  Keywords: CSCW, Weg-collaboration customer services, collaboration architecture, synchronous Web brower sharing	
15 <b>🌣</b>	Chapmositet oc. Integration votes, trace, graphines and data hetwerk deling	
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17 <b>۞</b>	The 1984 Olympic Message System: a test of behavioral principles of system design John D. Gould, Stephen J. Boies, Stephen Levy, John T. Richards, Jim Schoonard September 1987 <b>Communications of the ACM</b> , Volume 30 Issue 9 <b>Publisher:</b> ACM Press	
	Full text available: pdf(3.45 MB)  Additional Information: full citation, abstract, references, citings, index terms, review	
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19	Space-time memory: a parallel programming abstraction for interactive multimedia	
	applications Umakishore Ramachandran, Rishiyur S. Nikhil, Nissim Harel, James M. Rehg, Kathleen Knobe May 1999 ACM SIGPLAN Notices, Proceedings of the seventh ACM SIGPLAN symposium on Principles and practice of parallel programming PPoPP '99, Volume 34 Issue 8 Publisher: ACM Press	
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	Realistic interactive multimedia involving vision, animation, and multimedia collaboration is likely to become an important aspect of future computer applications. The scalable parallelism inherent in such applications coupled with their computational demands make them ideal candidates for SMPs and clusters of SMPs. These applications have novel requirements that offer new kinds of challenges for parallel system design. We have designed a programming system called <i>Stampede</i> that offers many	
20	From VTs to iMacs: moving public computing access into the 21st century Robert Denton, Patrick Jensen October 2000 Proceedings of the 28th annual ACM SIGUCCS conference on User services: Building the future	
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	Keywords: IMac, Kiosk, public computing, security, thin client, video terminal	
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Using Linux in Embedded and Real-Time Systems Rick Lehrbaum July 2000 Linux Journal



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<sup>5</sup> DVI—a digital multimedia technology

G. David Ripley

July 1989 Communications of the ACM, Volume 32 Issue 7

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15 Demonstrations: tools for design: EZ interface techniques for anytime anywhere





anyone interfaces

Gregg C. Vanderheiden, Chris Law, David Kelso

May 1999 CHI '99 extended abstracts on Human factors in computing systems

**Publisher: ACM Press** 

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Electronic products are being introduced at an increasingly rapid rate into our schools, workplaces, and daily living environments. Rather than taking the form of standard desktop systems, however, many of these new technologies are small mobile systems which are intended to be used in a wide variety environments. This is calling for the development of new more flexible interface strategies which can be used at various times in eyes free, hands free, silent and noisy situations and environments. ...

16 Research-guided design of multimedia research tools





Robert J. Beichner

February 1994 ACM SIGGRAPH Computer Graphics, Volume 28 Issue 1

Publisher: ACM Press

Full text available: pdf(485.94 KB) Additional Information: full citation, abstract, index terms

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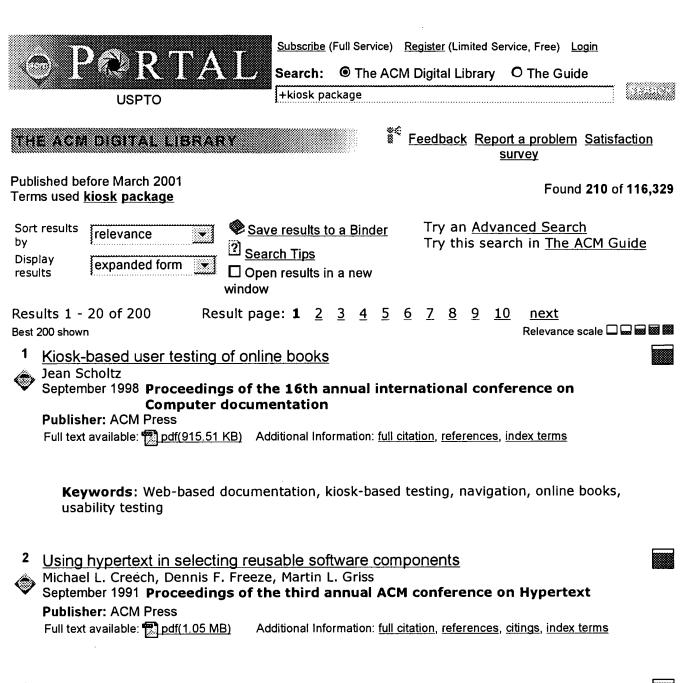
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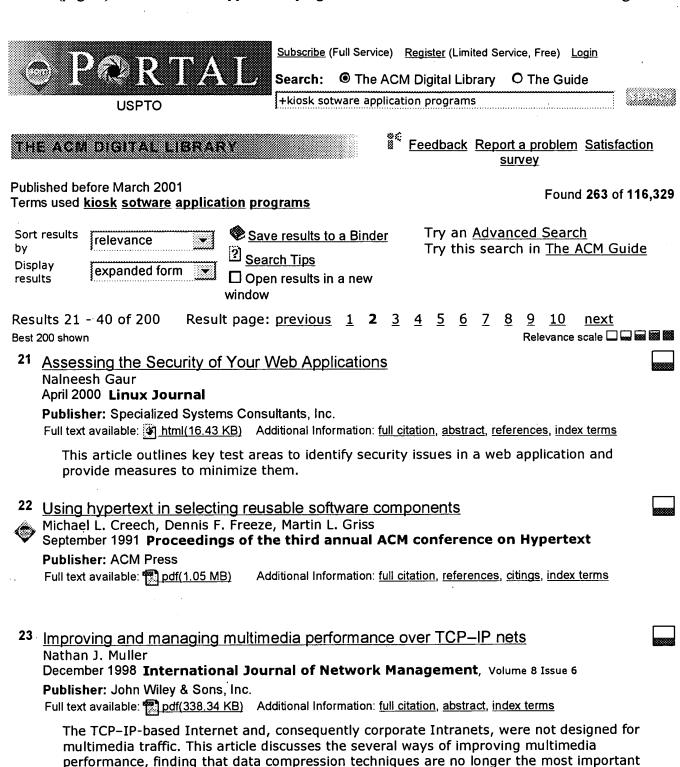
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24 Systematic hypermedia application design with OOHDM

Daniel Schwabe, Gustavo Rossi, Simone D. J. Barbosa

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**Keywords**: hypermedia design, interfaces, methodology, modeling, navigation, object

orientation

25	Automatic speech recognition and its application to information extraction Sadaoki Furui June 1999 Proceedings of the 37th annual meeting of the Association for Computational Linguistics on Computational Linguistics Publisher: Association for Computational Linguistics Full text available: pdf(836.05 KB) Additional Information: full citation, abstract, references	
	This paper describes recent progress and the author's perspectives of speech recognition technology. Applications of speech recognition technology can be classified into two main areas, dictation and human-computer dialogue systems. In the dictation domain, the automatic broadcast news transcription is now actively investigated, especially under the DARPA project. The broadcast news dictation technology has recently been integrated with information extraction and retrieval technology and many	
26 <b>*</b>	The computer sciences electronic magazine: translating from paper to multimedia W. Randall Koons, Anne M. O'Dell, Nancy J. Frishberg, Mark R. Laff June 1992 Proceedings of the SIGCHI conference on Human factors in computing systems Publisher: ACM Press Full text available: pdf(3.90 MB) Additional Information: full citation, abstract, references, index terms	
	In this paper, we discuss issues in design and usability of the IBM Computer Sciences Electronic Magazine (CSEM). The CSEM is an interactive multimedia translation of a paper magazine. It contains articles describing Computer Sciences projects at the four IBM Research Labs. Combining aspects from print, television, and computers, it is a useful vehicle for studying what we see as a completely new communication medium. We report both our design rationale in creating the magazine and the resu  Keywords: electronic magazine, hypermedia, indexing, interactive design, metaphor, multimedia design, navigation, usability	
27 �	Hybrid domain-specific kits for a flexible software factory  Martin L. Griss, Kevin D. Wentzel  April 1994 Proceedings of the 1994 ACM symposium on Applied computing  Publisher: ACM Press  Full text available: pdf(667.25 KB) Additional Information: full citation, references, citings, index terms	
	Keywords: builders, domain-specific languages, generators, hybrid reuse, kits, reuse	
28 <b>*</b>	RMM: a methodology for structured hypermedia design Tomás Isakowitz, Edward A. Stohr, P. Balasubramanian August 1995 Communications of the ACM, Volume 38 Issue 8 Publisher: ACM Press Full text available: pdf(20.01 KB)  Additional Information: full citation, references, citings, index terms, review	
29	DVI—a digital multimedia technology	

۰	G. David Ripley July 1989 Communications of the ACM, Volume 32 Issue 7 Publisher: ACM Press	
	Full text available: pdf(4.55 MB)  Additional Information: full citation, abstract, references, citings, index terms, review	
	A digital presentation technology that manages anything from text to full-motion video has the potential of expanding the usefulness of personal computers, while rendering them less intimidating.	
30	Generating user interfaces: principles and use of it style rules Charles Wiecha, Stephen Boies August 1990 Proceedings of the 3rd annual ACM SIGGRAPH symposium on User interface software and technology Publisher: ACM Press	
	Full text available: pdf(1.13 MB)  Additional Information: full citation, references, citings, index terms	
31 <b>(</b>	Software engineering for mobility: a roadmap Gruia-Catalin Roman, Gian Pietro Picco, Amy L. Murphy May 2000 Proceedings of the Conference on The Future of Software Engineering Publisher: ACM Press	
32	Carbago concedent of time etamped data in otampedo	
۰	Rishiyur S. Nikhil, Umakishore Ramachandran  July 2000 Proceedings of the nineteenth annual ACM symposium on Principles of distributed computing  Publisher: ACM Press  Full text available: pdf(856.49 KB) Additional Information: full citation, abstract, references, index terms	·
	Stampede is a parallel programming system to facilitate the programming of interactive multimedia applications on clusters of SMPs. In a Stampede application, a variable number of threads can communicate data items to each other via channels, which are distributed, synchronized data structures containing timestamped data such as images from a video camera. Channels are not queue-like: threads may produce and consume items out of timestamp order; they may produce	
33 <b>*</b>	DOLORES: a system for logic-based retrieval of multimedia objects  Norbert Fuhr, Norbert Gövert, Thomas Rölleke  August 1998 Proceedings of the 21st annual international ACM SIGIR conference on Research and development in information retrieval  Publisher: ACM Press  Full text available: pdf(1.69 MB) Additional Information: full citation, references, citings, index terms	
34 <b>②</b>	Learning link: a model for low-cost educational networks Robert A. Spielvogel April 1987 ACM SIGCUE Outlook, Volume 19 Issue 3-4 Publisher: ACM Press	
	Full text available: pdf(895.04 KB) Additional Information: full citation, references	

35 �	Hands drawing each other: CAL help tools as the base for CAL instruction Paul Beam October 1994 Proceedings of the 12th annual international conference on Systems documentation: technical communications at the great divide Publisher: ACM Press	
	Full text available: pdf(918.58 KB) Additional Information: full citation, references, index terms	
36 �	Rolf Oppliger May 1997 Communications of the ACM, Volume 40 Issue 5 Publisher: ACM Press	
	Full text available: pdf(339.15 KB)  Additional Information: full citation, references, citings, index terms, review	
37 <b>*</b>	Putting Together the Technical Program Kate Ehrlich October 1994 ACM SIGCHI Bulletin, Volume 26 Issue 4 Publisher: ACM Press Full text available: pdf(231.33 KB) Additional Information: full citation, abstract	
	Why do people go to a local SIG meeting? To meet their friends, hear the local gossip, pick up a few tips or have a night out? It could be any number of things. Ultimately, what draws people to a local SIG meeting is the quality of the speakers and topics. In this issue, we look at some of the work that goes on behind the scenes to create a technical program that is stimulating and retains local color and interest.	
38	An overview of programs and projects at the rehabilitation research and development center  D. L. Jaffe October 1994 Proceedings of the first annual ACM conference on Assistive technologies  Publisher: ACM Press Full text available: pdf(732.71 KB) Additional Information: full citation, abstract, references, index terms	
	The mission of the Rehabilitation Research and Development Center is to improve the independence and quality of life for disabled veterans through the creation and application of emerging technologies. In support of this mission, the Center develops concepts, devices, and techniques for in-house testing, national evaluation, and technology transfer leading to commercial production. This presentation will detail the Center's design/development process and technology transfer strategies using	
39	Information services: Multimedia integration in the RACE BANK multimedia broadband cooperation projects Norbert Luttenberger October 1993 Proceedings of the 1993 conference of the Centre for Advanced Studies on Collaborative research: distributed computing - Volume 2 Publisher: IBM Press	
	Full text available: pdf(754.53 KB) Additional Information: full citation, abstract, references	
	Within the framework of the European research programme RACE a project called BANK ("Banking Applications using IBC Network") has been established. In this project, two	

major European banks cooperate with three software houses, a telecom supplier and an IT supplier with the goal of investigating and prototyping a multimedia banking selfservice terminal. This terminal will allow the banks to offer their customers both highquality, eye-catching information on banking services and the opportunity ...

40 Creating a CD-ROM from scratch: a case study



Brian J. Thomas

October 1994 Proceedings of the 12th annual international conference on Systems documentation: technical communications at the great divide

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